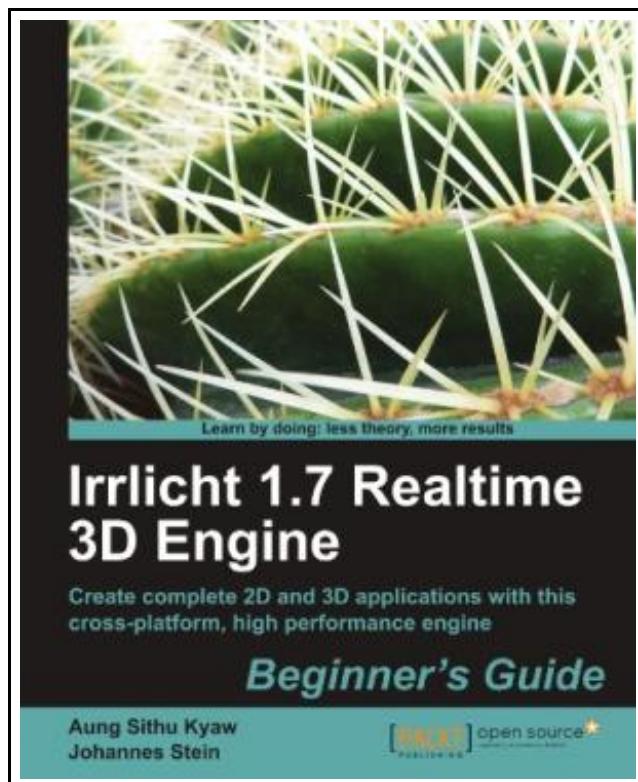


Irrlicht 1.7 Realtime 3D Engine Beginners Guide



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(Mr. Keyshawn Weimann)

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